Chapter 1 Notes, Linear Algebra 5e Lay

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Chalmeta

## 1.8 Introduction to Linear Transformations

Ax = b is a matrix equation. We can also think of the matrix A as doing something to the vector x. We say that A "acts" on x by multiplication. This produces a new vector Ax.

**Definition 1.12.** A Transformation (or Function or Mapping) T from  $\mathbb{R}^n$  to  $\mathbb{R}^m$  is a rule that assigns to each vector x in  $\mathbb{R}^n$  a vector T(x) in  $\mathbb{R}^m$ . The set  $\mathbb{R}^n$  is called the **Domain** of T, and  $\mathbb{R}^m$  is called the **Codomain** of T. The notation

$$T: \mathbb{R}^n \to \mathbb{R}^m$$
 the codomain is  $\mathbb{R}^m$ .

alled the **image** of  $x$ . The set of all images is the **Range**

indicates that the domain of T is  $\mathbb{R}^n$  and the codomain is  $\mathbb{R}^m.$ 

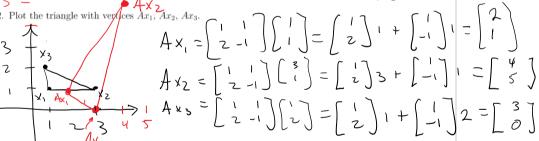
For x in  $\mathbb{R}^n$ , the vector T(x) in  $\mathbb{R}^m$  is called the **image** of x. The set of all images is the **Range** motrix of T.

The transformation T(x) + Ax is sometimes written as  $x \mapsto Ax$  and

Start the domain is  $\mathbb{R}^n$  ( ) maps to "

**Example 1.8.1.** Given 
$$A = \begin{bmatrix} 1 & 1 \\ 2 & -1 \end{bmatrix}$$
,  $x_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ ,  $x_2 = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$ ,  $x_3 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ .

1. Plot the triangle with vertices  $x_1, x_2, x_3$ . 2. Plot the triangle with vertices  $Ax_1, Ax_2, Ax_3$ .



23

Matrix multiplication.  $A = [a, a_2 ... a_n]$  columns of A are  $a_i$ Nector  $b = \begin{bmatrix} b_i \\ b_n \end{bmatrix}$  $Ab=a_1b_1+a_2b_2+...+a_nb_n$ 

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**Definition 1.13.** A transformation T is **Linear** if

- 1.  $T(\mathbf{u} + \mathbf{v}) = T(\mathbf{u}) + T(\mathbf{v})$  for all  $\mathbf{u}$  and  $\mathbf{v}$  in the domain of T:
- 2.  $T(c\mathbf{u}) = cT(\mathbf{u})$  for all scalars c and all  $\mathbf{u}$  in the domain of T.

$$T(0) = \bigcup_{T(c\mathbf{u} + d\mathbf{v}) = \mathbf{v}} T(c\mathbf{u}) + T(d\mathbf{v}) = \mathbf{v} T(u) + d T(v)$$

**Example 1.8.2.** Define T(x) = Ax where  $A = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & -1 & 2 & 3 \end{bmatrix}$ . Find the transformation  $x \longmapsto Ax$ 

of 
$$x = \begin{bmatrix} 0 \\ 1 \\ 2 \end{bmatrix}$$
. What are the domain and codomain of  $A$ .

of 
$$x = \begin{bmatrix} 2 \\ 2 \\ 3 \end{bmatrix}$$
. What are the domain and codomain of  $A$ .

$$\begin{bmatrix} 0 \\ 1 \\ 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & -1 & 2 & 3 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 5 \\ 0 \end{bmatrix} 0 + \begin{bmatrix} 2 \\ -1 \end{bmatrix} 1 + \begin{bmatrix} 3 \\ 2 \end{bmatrix} 2 + \begin{bmatrix} 4 \\ 3 \end{bmatrix} 3 + \begin{bmatrix} 2 \\ 12 \end{bmatrix}$$

Domain

$$\begin{bmatrix} 0 \\ 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 1 \\ 5 \end{bmatrix} 0 + \begin{bmatrix} 2 \\ -1 \end{bmatrix} 1 + \begin{bmatrix} 3 \\ 2 \end{bmatrix} 2 + \begin{bmatrix} 4 \\ 3 \end{bmatrix} 3 + \begin{bmatrix} 2 \\ 12 \end{bmatrix} 2 + \begin{bmatrix} 4 \\ 3 \end{bmatrix} 3 + \begin{bmatrix} 2 \\ 12 \end{bmatrix} 2 + \begin{bmatrix} 4 \\ 3 \end{bmatrix} 3 + \begin{bmatrix} 2 \\ 12 \end{bmatrix} 3 + \begin{bmatrix} 4 \\ 3 \end{bmatrix} 3 + \begin{bmatrix} 4 \\ 12 \end{bmatrix} 3 +$$

**Example 1.8.3.** Find all the vectors that map onto 
$$\begin{bmatrix} -2 \\ -2 \end{bmatrix}$$
 given the matrix transformation defined by  $A = \begin{bmatrix} 1 & -5 & -7 \\ 2 & 7 & 5 \end{bmatrix}$ . Need to solve  $Ax = \begin{bmatrix} -2 \\ 2 & 7 \end{bmatrix}$ 

Example 1.8.3. Find all the vectors that map onto by 
$$A = \begin{bmatrix} 1 & -5 & -7 \\ -3 & 7 & 5 \end{bmatrix}$$
. Need to obve  $Ax = \begin{bmatrix} -2 \\ -2 \end{bmatrix}$ 

$$\begin{vmatrix} 1 & -5 & -7 \\ -3 & 7 & 5 \end{vmatrix}$$
. Need to obve  $Ax = \begin{bmatrix} -2 \\ -2 \end{bmatrix}$ 

$$\begin{vmatrix} 1 & -5 & -7 \\ -3 & 7 & 5 \end{vmatrix}$$
. Need to obve  $Ax = \begin{bmatrix} -2 \\ -2 \end{bmatrix}$ 

$$\begin{vmatrix} 1 & -5 & -7 \\ -3 & 7 & 5 \end{vmatrix}$$
. Need to obve  $Ax = \begin{bmatrix} -2 \\ -2 \end{bmatrix}$ 

$$\begin{vmatrix} 1 & -5 & -7 \\ -3 & 7 & 5 \end{vmatrix}$$
. Need to obve  $Ax = \begin{bmatrix} -2 \\ -2 \end{bmatrix}$ 

$$\begin{vmatrix} 1 & -5 & -7 \\ -3 & 7 & 5 \end{vmatrix}$$
. Need to obve  $Ax = \begin{bmatrix} -2 \\ -2 \end{bmatrix}$ 

$$\begin{vmatrix} 1 & -5 & -7 \\ -8 & -16 & -8 \end{vmatrix}$$

$$\begin{vmatrix} 1 & -5 & -7 \\ -8 & -16 & -8 \end{vmatrix}$$

$$\begin{vmatrix} 1 & -5 & -7 \\ -8 & -16 & -8 \end{vmatrix}$$

$$\begin{vmatrix} 1 & -5 & -7 \\ -8 & -16 & -8 \end{vmatrix}$$

$$-\frac{1}{8}R_{2}\left(\begin{array}{c|c}1 & -5 & -7 & -2\\0 & 1 & 2 & 1\end{array}\right)R_{1}+5R_{2}-R_{1}\left(\begin{array}{c|c}1 & 0 & 3 & 3\\0 & 1 & 2 & 1\end{array}\right)$$

$$X_{1} + 3X_{3} = 3$$
 $X_{2} + 2X_{3} = 1$ 
 $X_{2} = 3 - 3X_{3}$ 
 $X_{2} = 1 - 2X_{3}$ 
 $X_{3} = X_{3}$ 

25