Game Title: Picnic Defender

Game Description

It’s a beautiful, sunny day – the perfect day for a picnic – and the denizens of the park you’ve chosen to set up in agree wholeheartedly. Fight off droves of ants, centipedes, dogs, and the occasional annoying child as they attempt to destroy your setup.

How to Play

- Select various weapons for use against their intended targets
  - Use Pesticide against ants.
  - Use shoes to squish centipedes.
  - Stave off dogs with Newspapers.
  - Pop the child’s soccer ball with a fork.
- Using the wrong weapon will have consequences!
  - Points will be deducted in certain situations (for example, using a shoe or pesticide against the dog will result in a loss of points due to Cruelty to Animals).
  - Some weapons can cause unwanted results (stabbing the centipede with the fork will create another centipede, and the fork will completely miss the ant).
- Destroying an enemy will award points to the player.
- Using the wrong weapon will dock points, and could create negative situations.
- There are several events that can end the game:
  - The timer runs out, and the picnic is successfully defender (player wins).
  - Bugs carry off food (3 interactions from either Ant or Centipede) resulting in loss of game.
  - Dogs eat the food (one interaction) resulting in loss of game.
  - A Child kicks soccer ball and destroys picnic, resulting in loss of game is player doesn’t pop the ball.

Game Rating

EVERYONE
Titles rated E (Everyone) have content that may be suitable for ages 6 and older. Titles in this category may contain minimal cartoon, fantasy or mild violence and/or infrequent use of mild language.

This rating is most suitable for our project, owing to the fact that while there could be some suggested violence in attacking a dog or spraying it with pesticide, there isn’t
enough to constitute the need for an elevated age of play.

**Teamwork Credits**

Work on the project will be split evenly between Derek and Tim — Derek will handle the majority of the Sprites and background work, while Tim will handle the majority of the ActionScript. The two will assist each other in work on each other’s portions as necessary, however.

**References**

All images shall be created by Derek and Tim.

- Background (Picnic image) – playscreen.jpg

- Splash Screen – splashscreen.jpg
- Ant image – ant.gif

- Centipede image – centipede.gif

- Dog Image – dog.gif

- Child image

Original Image:

New image: child.gif

- Soccer Ball Image (and deflated) — soccer-ball.gif and poppedsoccer-ball.gif

- Newspaper Image — newspaper.gif

- Pesticide image — spraycan.gif
- Shoe image – boot.gif

- Fork image – fork.gif

- Flyswatter Image – flyswatter.gif

- Start Button – picnic_basket.gif
• Bee Image – bee.gif

• Title Image – title.gif

**PICNIC DEFENDER**

• Win Screen – victory.gif

  ![You've saved your picnic!]

  ...But now it's started to rain.

• Loss Screen – fail.gif

  ![Your picnic has been ruined!](fail.gif)
How to Play:
Those irksome park rangers are after your picnic!
Use the correct weaponry to fight them off. Be wary using
the wrong weapon - it can have very real consequences!

Click a weapon, or use the Number keys to select it.
Simply click the enemy to use the weapon.