

Career Studies Certificate
Game Design, Web Design & Animation
Advising Guide Track Sheet



Student _____ ID # _____
 Advisor _____ Date _____
 Email: _____ Cell : _____

Plan to Transfer to a University? If yes, list degree and university. _____

Note: Students that plan to transfer after earning the degree should consult their IT Faculty Advisor at the beginning of studies to determine the appropriate transfer course requirements.

Job Objective: This certificate is designed to prepare individuals with entry-level skills to enter the game design, web design or animation fields.

These courses will teach state-of-the-art software, such as Adobe Photoshop, Dreamweaver and Flash, as well as 3D Studio Viz, and 3D Studio Max. Students will also gain a foundation in art and design. Students should have basic Microsoft Office application skills prior to starting this program.

Semester					Grade
Planned	Actual				
_____	_____	1st Semester – Fall _____			
_____	_____	ART 131	Fundamentals of Design	3	_____
		ITP 160	Intro to Game Design & Development	3	_____
				6	
		2nd Semester – Spring _____			Grade
_____	_____	ITD 110	Web Page Design I	3	_____
_____	_____	DRF 238	Computer Aided Modeling I	3	_____
				17	
		3rd Semester – Fall _____			Grade
_____	_____	ITD 112	Designing Web Page Graphics (or PHT 164)	3	_____
_____	_____	DRF 239	Computer Aided Modeling II	3	_____
				6	
		4th Semester – Spring			Grade
_____	_____	ITD 210	Web Page Design II	3	_____
_____	_____	ITD 212	Interactive Web Design	3	_____
				6	
			TOTAL MINIMUM CREDITS	24	